

In Collaboration with



LINCOLN
UNIVERSITY COLLEGE
DKU016 (B)

**BUILDING GAMES
BUILDING LIFE**

**BACKSTAGE[®]
PASS**

**INSTITUTE OF GAMING
AND TECHNOLOGY**

HYDERABAD | PUNE | BENGALURU

Contents

Introduction

- 3 A Dream and a Beginning
- 4 About Backstage Pass
- 5 Gaming Industry in India

Study at BSP

- 6 Why Backstage Pass
- 7 Collaboration with Lincoln University College
- 7 Association with Game Companies
- 8 Awards & Achievements
- 8 Placements
- 10 Support to Alumni
- 11 Incubator

Showcase

- 12 Student Games

Academic Programs

- 14 Adv. Diploma in Game Development
- 15 Adv. Diploma in Game Art and Design
- 16 Adv. Diploma in AR & VR

Preperation

- 17 The Admission Process
- 17 Examinations

Student Life

- 18 Life @ Hyderabad
- 20 Life @ Bengaluru
- 22 Life @ Pune

Others

- 24 Testimonials
- 26 FAQs
- 28 Contact

A Dream and a Beginning

Where the mind is without fear and the head is held high;
Where knowledge is free;
Where the world has not been broken up into fragments
by narrow domestic walls;
Where words come out from the depth of truth;
Where tireless striving stretches its arms towards perfection;
Where the clear stream of reason has not lost its way into
the dreary desert sand of dead habit;
Where the mind is led forward by thee into ever-widening
thought and action...
Into that heaven of freedom, my Father,
let my country awake.

Gitanjali

By **Gurudev Rabindranath Tagore**
(Recipient of Nobel Prize for Literature, 1913 for Gitanjali)

What words can better describe us?

If Gurudev's poetry is a vision, we
are one of the dreams that make
the vision.

Backstage Pass was born with the
dream to create a cradle for
creative geniuses to explore
gaming in all its glory.



About Backstage Pass

Backstage Pass was established in 2010 with a singular aim - to provide technical education in Game Development that embodies in-depth exploration of theoretical base, freedom to explore and innovate, and the culture to tread paths less travelled.

In more common place terms, we have created courses that are:

- Hands-on
- In-depth
- Cutting edge

Backstage Pass is the brainchild of Surya P. More than 9 years ago, he foresaw the need for creating an institution that would create the talent pool for the nascent gaming industry in India and abroad. Looking back, we can only say, that is a profound vision and the reports that emerged much later show that the vision is well founded.



FICCI – FY Report 2018

Online Gaming in India: Inflection year for the industry

Online Gaming has started gaining traction among a larger Indian population with lower cost of smartphone devices which have gaming capabilities and reduced internet access cost. In addition, distribution of games through app stores has allowed increased access to a wide variety of games and allowed developers to reach wider audiences. Other factors that have played an important role in the rise of gaming is convenient payment methods, rising disposable income and direct carrier billing.

Online gaming grew 17.6 % in 2017

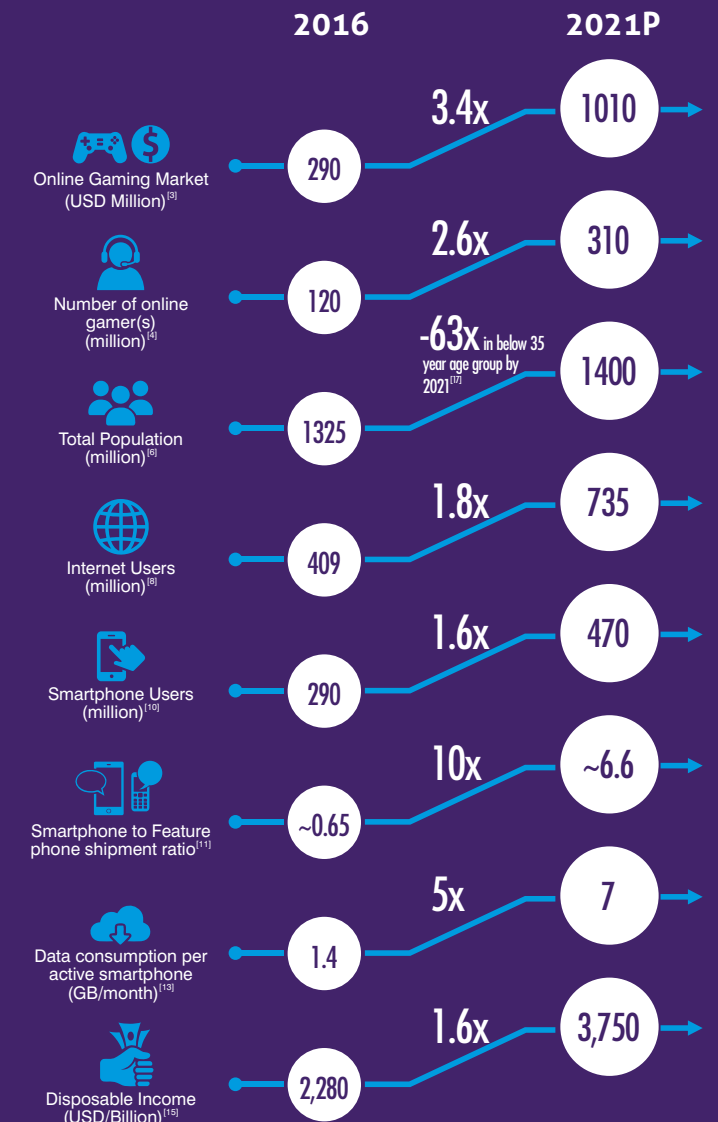
The online gaming segment grew from INR 25.9 billion in 2016 to INR 30.4 billion in 2017.

Year	Online Gaming
2016	25.9
2017	30.4
2018E	40.1
2020E	68.3

The numbers above are in INR billion (gross of tax). This size excludes Console Gaming, Casinos, Lotteries and offline betting.

Indian Gaming Industry characteristics

A study by KPMG in India and Google



Why Backstage Pass

The faculty are experts, entrepreneurs, practicing Game Developers, Game Designers and Game Artists. They act as mentors for our students in understanding and practicing all areas of knowledge in Game Development.

While giving an exceptionally strong grounding in academics, we ask students to use their creativity to learn from mentors. It is this freedom that our students value the most.

We evolve the course structure every year to align our curriculum with the needs of the game industry.

We provide a liberal environment to students to help them explore their creativity and be able to develop and implement their ideas into real games.

Backstage Pass assists students to obtain internships / placements during their course.

BACKSTAGE[®]
PASS
INSTITUTE OF GAMING
AND TECHNOLOGY

In Collaboration with



Facility

Backstage Pass is equipped with:

- A game lounge
- Air-conditioned classrooms
- Computer labs
- Power back-up
- Wi-fi-enabled campus

In Collaboration with Lincoln University College

Lincoln University College (LUC), Petaling Jaya, Malaysia was established in the year 2002 as Lincoln College (LC) and upgraded to Lincoln University College in the year 2011. Lincoln University College is one of the premier private institutions of higher education approved by the Ministry of Higher Education and Malaysian Qualifying Agency (MQA-National Accreditation Board). Lincoln University College was awarded "The Certificate of 5 Star Setara -2017", by the Ministry of Higher Education, Malaysia.

Lincoln University College is also the associate member of the "Association of Indian Universities (AIU)", Association of Commonwealth Universities (ACU), London and a member of "International Association of Universities (IAU)", Paris.

Backstage Pass Institute of Gaming and Technology in collaboration with Lincoln University College (LUC) is offering the following Advanced Diploma Programs at Hyderabad, Bengaluru and Pune from the current Academic Year.

Advanced Diploma in

- Game Development
- Game Art & Design
- Augmented Reality and Virtual Reality (AR & VR)

Association with Game Companies:

Game Companies such as Purple Talk, Gameopedia, Sumo Digital, Glu Mobile, Dhruva Interactive, GoLive, X Cube Labs, Launchship studios, Hitwicket Studios, Streetlamp Games, Sony India, Gamitronics and so on organise workshops, seminars, lectures, and company tours for our students. Also, these studios recruit interns and workforce from Backstage Pass.

The interaction with the industry always leaves a highly positive impact on the young and aspiring minds.



Awards & Achievements

2013

Nominated for 'Student Game of the Year': NGDC 2013

Nominated for NASSCOM BYOG Competition 2013

Nominated for Espaciocenter Game Awards 2013

2014

Won Best Game : Microsoft Imagine Cup (India) 2014

Won Best Game : Microsoft's Dev Camps (Hyderabad) 2014

Won 'Best Game Story' award : Casual Connect Asia, 2014

Won Runners up 'Game of the Year': NGDC 2014

Honorable Mention : UX Challenge Imagine Cup 2014

Nominated for 'Best Game' : Microsoft Imagine Cup world 2014

Nominated for 'Indie Prize Award' : Casual Connect Asia 2014

Nominated for Espaciocenter Game Awards 2014

2015

Won Runner up Game at GameHack , 2015

Nominated for the BAF Awards at the coming FICCI Frames event in Mumbai, March 2015

Nominated for 'The Big Indie Pitch' at PG Connects Bangalore, April 2015

Nominated for Indie Prize Awards 2015 at Casual Connect Asia, May 2015

Won Runner up - in Microsoft Imagine cup, 2015

Won the Indie Game of the Year at NGDC, 2015 for the game - 'Avion Flight Simulator 2015'

2016

Nominated for Casual Connect, India 2016

2017

Winner Times Education Icon 2017 in the Gaming Category

Recognized as Top Education Icon 2017 in Gaming Category by Hyderabad Times

Qualified for Finals, Microsoft Imagine Cup 2017

Winner, Times Education Icon 2017 in the Gaming Category!

2018-19

Recognised as Best Education Brands in India, 2018-19 by the Economic Times, Mumbai.

Education Icon Award 2018-19.

Two students were selected for the Emerging Scholar Awards, at Technology, Knowledge & Society 2019 - Barcelona, Spain.

Winner, Student Game of the Year, IGDC 2018

Runner, Student Game of the Year, IGDC 2018

Nominated for Upcoming Game of the Year, IGDC 2018.



Placements

Our Placements start with internships that start during the final semester of Advanced Diploma Program. Many Game Development Companies, both startups and MNCs, seek to recruit our students.

Every batch enjoys 70% to 80% placement record, with the remaining opting for higher education and their own startups.

Placements lead to positions such as Game Developer, Game Programmer, Game Designer and Game Artist etc.

Our students are currently employed with:



Support to Alumni

Backstage Pass mentors nurture a long-term relationship with all the students. The mentors guide the alumni when they seek help.



**LEVEL2
GAMES**

Incubator

To bring the ideas of our students to life, we have launched an incubator.

The incubator is a creative space with all the facilities to support developing games through launching entrepreneurial ventures. Also, the startups will receive venture capital.

Experienced mentors from the industry guide the young entrepreneurs through developing games. Backstage Pass has tied up with some leading game development companies to provide mentoring and incubator support.

The incubator is currently open only to the Backstage Pass students and alumni.

For more information, please refer to our website, www.backstagepass.co.in



Student Games

Many of our student games have won national and international awards. Pac-Port and Petite are internationally acclaimed games made by our students.



The Orc's Ambush

Sumanth - Bachelor in CS & GD

The Orc's Ambush is a single player, defense game, where your character is an Orc. The mighty Orc's castle is being attacked by the Goblins and Archers. Your objective is to save the castle by fighting your enemies. Enemy's objective is to kill the Orc and take over Orc's castle, so you must keep in mind to be fast with your moves and save Orc's castle.

Mars Game

Joseph Kalathil - Programming / Game Design
Vatsan Pb - Programming
Geeta Bhatt - 2D Art
Vineet - 3D Art

Play as a resource mining tycoon on Mars.

You have to run your company to new heights of profits all the while managing your time and resources.



Avion Flight Simulator

Asar Dhandala, Bachelor in Game Design
Y Satish, Adv. Diploma in Game Design

Avion Flight Simulator™ is a sophisticated flight simulator that includes 12 planes, 4 detailed cities, and over 9 airports. The player can fly anything from single-engine aircraft to jumbo jets, with idealistic to realistic flight simulation experience. Over 5 million downloads.

The Domingos

Y Satish, Adv. Diploma in Game Design

The Domingos is an award winning physics-based puzzle game that uses the "Domino effect" as a core mechanic in a wild west setting.



Academic Programmes

Advanced Diploma in

- Game Development
- Game Art & Design
- Augmented Reality and Virtual Reality (AR & VR)



Eligibility

Any Graduation / 10+2 with experience in relevant field.

Duration: 1 Year

Medium of Instruction: English

Adv. Diploma in Game Development

Advanced Diploma in Game Development program is designed to nurture the students with Computer Programming, Game Programming and Game Design Concepts to help them to qualify for positions as Game Programmer, AI Programmer, Gameplay Programmer, Graphics Programmer, Game Designer, Level Designer etc.

Also, the students learn to collaborate with a team of like-minded students to develop a complete game in the capst (end-term) project.

Each of these focus areas is taught based on the work flow processes found at professional game companies.

On completing the course, you will be able to:

- Demonstrate technical knowledge and the skills necessary for Game Development.
- Demonstrate and understand the aesthetics of design and its importance in the world of technology in general and Game Development in particular.
- Understand and apply virtualisation for gaming.
- Understand how the current methodologies of Game Development Projects influence Game Development.
- Demonstrate the knowledge of best practices in Game Development.
- Harness the attitudes that enable you to be successful in later years.

Adv. Diploma in Game Art and Design

Advanced Diploma in Game Art and Design is to nurture the students with Concepts of Traditional Art, 2D Game Art, 3D Game Art, Concept Art and Game Design Concepts to help them to qualify for positions as Game Designer, Level Designer, Gameplay Designer, Game Artist, Concept Artist, Character Artist, 3D modeler, Texture Artist, Animator, Lighting Artist, Rigger etc.

Also, the students learn to collaborate with a team of like-minded students to develop a complete game in the capst (end-term) project.

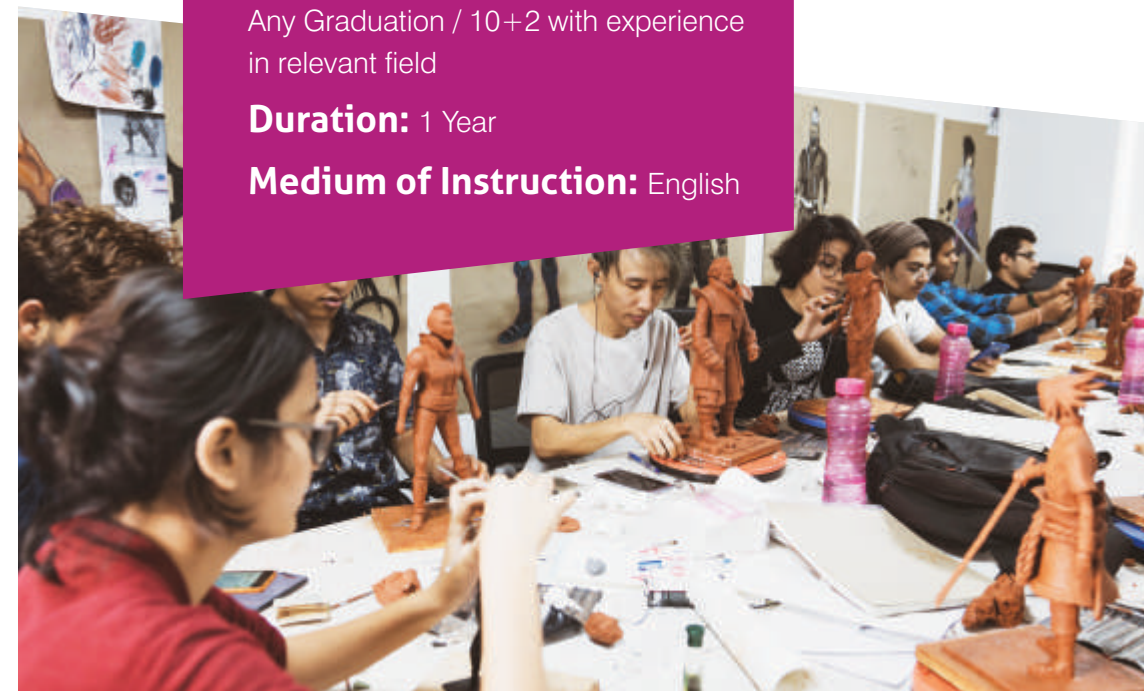
Each of these focus areas is taught based on the work flow processes found at professional game companies.

Eligibility

Any Graduation / 10+2 with experience in relevant field

Duration: 1 Year

Medium of Instruction: English



On completing the course, you will be able to:

- Demonstrate the ability to develop art assets.
- Demonstrate technical knowledge and the skills necessary for Game Design.
- Demonstrate and understand the aesthetics of design and its importance in the world of technology in general and Game Development in particular.
- Understand how the current methodologies of Game Development Projects influence Game Development.
- Demonstrate the knowledge of best practices in Game Art and Game Design Development.
- Harness the attitudes that enable you to be successful in later years.



Adv. Diploma in Augmented Reality and Virtual Reality (AR & VR)

Advanced Diploma in AR & VR is to nurture the students with Concepts of Computer Programming, Game Engines and Game Engine Programming, Game Design basics, Traditional Art, Concept Art, 3D Game Art, Digital Sculpting, Concepts related to AR & VR Application Development to help them to qualify for positions as Game Designer, Level Designer, Game Engine Programmer, AR Application Developer, VR Application Developer, Character Artist, 3D modeler, Texture Artist etc.

Also, the students learn to collaborate with a team of like-minded students to develop a complete game in the capst (end-term) project.

Each of these focus areas is taught based on the work flow processes found at professional game companies.

On completing the course, you will be able to:

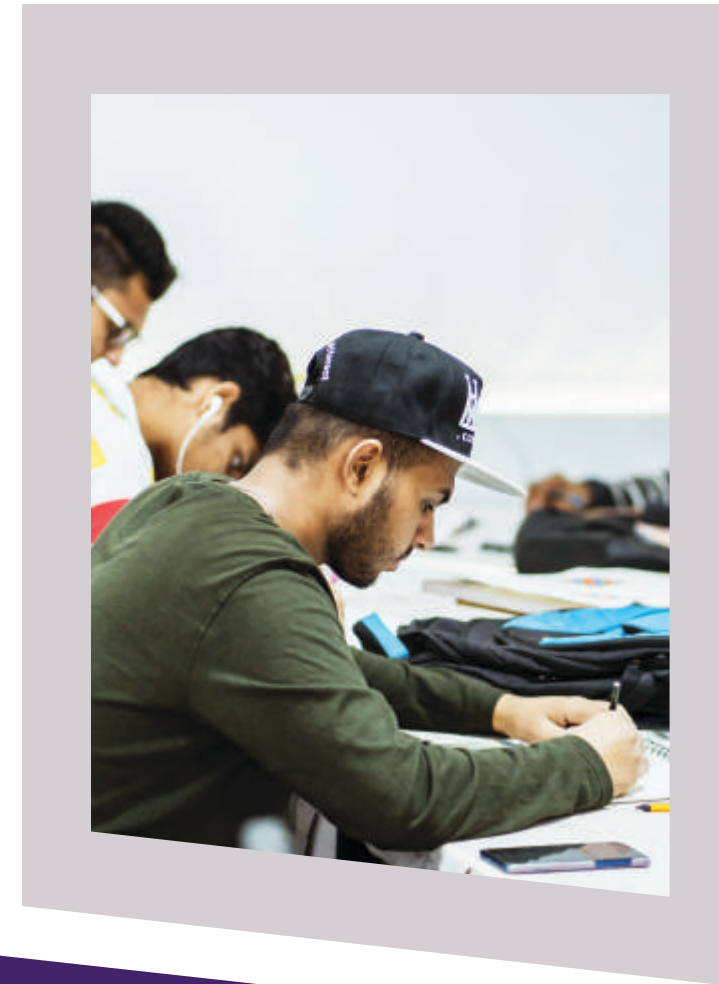
- Demonstrate the ability to develop 3D art assets.
- Demonstrate the technical knowledge and skills necessary to develop the Augmented Reality & Virtual Reality applications
- Demonstrate technical knowledge and the skills necessary for game design.
- Demonstrate and understand the aesthetics of design and its importance in the world of technology in general and Game Development in particular.
- Understand how the current methodologies of Game Development Projects influence Game Development.

Eligibility

Any Graduation / 10+2 with experience in relevant field.

Duration: 1 Year

Medium of Instruction: English



The Admission Process

The admission Process for Advanced Diploma Programs is as follows:

Step 1 - Submitting Application Form:

Download the application form from the website which can be filled by the candidate and can be send to us via post or mail.

Step 2 - Counselling:

The counselling date will be informed to the applicants once the application form is received. The seat will be allotted to the applicants based on Test / Interview at the time of counselling to check for pre-requisite skills.

Step 3 - Confirmation of Enrolment:

After receiving all the required documents and tuition fee mentioned the college will issue the confirmation of enrolment.

Examinations

Examinations are conducted at Backstage Pass at the end of each semester. After evaluation result will be announced and marks memos will be issued. After completing the course successfully, Backstage Pass and Lincoln University College will award Advanced Diploma Certificate.

More Information

To know about the syllabus, the next academic session and admission process for international students, please refer to our website at www.backstagepass.co.in

Student Life @ Hyderabad

Accommodation

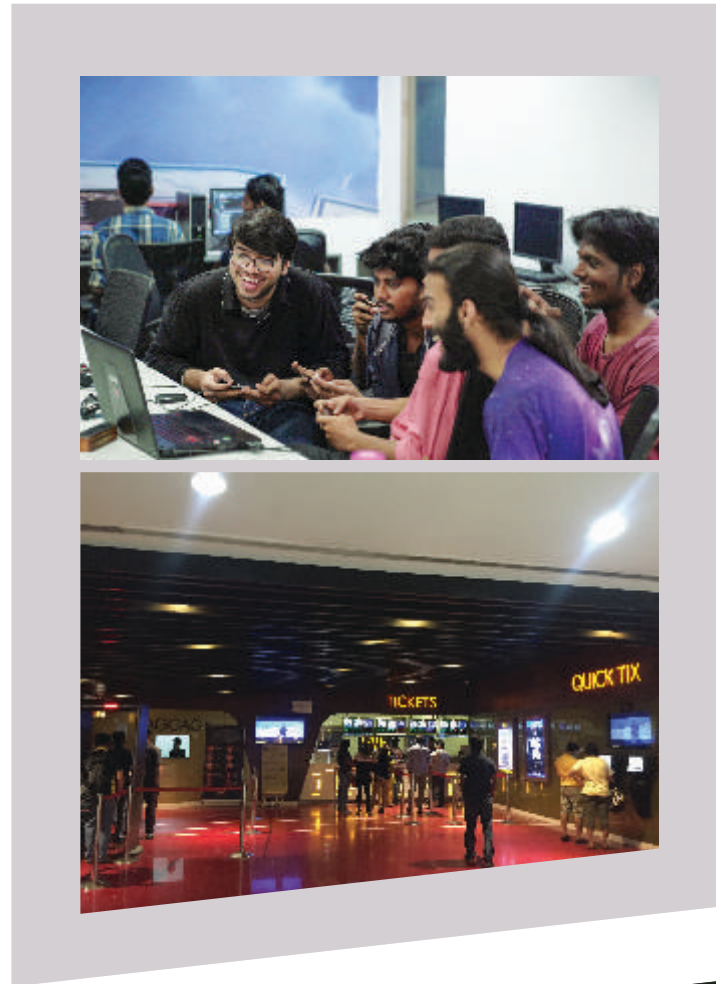
Backstage Pass assists to provide good accommodation for outstation candidates.

Diversity

Hyderabad has a population of nearly one crore, and a considerable portion of the population has migrated from other parts of India. Students account for almost 32 per cent of the floating population in the city according to a survey done in 2012 for Hyderabad Metropolitan Development Authority (HMDA) as part of the Comprehensive Transportation Study (CTS).

Connectivity

Hyderabad is well connected by air, rail and road. The Rajiv Gandhi International Airport at Hyderabad received 18 million passengers in 2018 with both domestic and international passenger traffic are increasing by 20% every year. Hyderabad Metro Rail that began its operations from November 2017 transports about 220,000 passengers every day as of April 2019



Life@Hyderabad

The diversity in population in Hyderabad enhances the cosmopolitan nature of the city and presents a potpourri of cultures for you to savour.

The city hosts educational, cultural and professional events regularly which helps you enrich your learning experience. The annual IGDC (India Game Developers Conference) attracts delegates, experts, and who's who of the Gaming Industry from all over the globe.

The people of Hyderabad are supportive and friendly. Cultural associations of different states of India are popular venues for students to meet people from their states.

The culture of Hyderabad is a blend of regional and historical influences. You will see, in the course of a year, not a single month passes without celebrating a festivity -- Dusserah, Bonalu, Deepavali, Sankranthi, Christmas, Ramadan, Id, to name a few.

Education

Hyderabad is home to two central universities, three deemed universities, and six state universities. Both national and international students have made the city their home.

Language

Students are conversant in English and also speak Hindi, Telugu, and Urdu. Even shops and local delis and eateries serve customers speaking only English.

Entertainment

The numbers of restaurants, cafes, multiplexes and malls in the city provide good venues for entertainment and socialising.

Safety

The city is safe for students. Initiatives such as the SHE teams introduced by the Hyderabad City Police to protect women have been widely appreciated. The city also has a peaceful political and social environment.

Banking

An array of national and international banks serves the Hyderabad population. Global banks such as the Citi Bank, HSBC, DBS Bank, The Royal Bank of Scotland and Bank of Bahrain & Kuwait, are some of the well-known international banks.

Healthcare

Hyderabad is the healthcare capital of India. It boasts of the Apollo Group of Hospitals, Dr. Agarwal's Eye Hospital, KIMS and so on. The fact that medical tourism attracts patients from the Middle East and Africa shows the resilience of medical care at Hyderabad.



Student Life @ Bengaluru

Diversity

Bengaluru is called the Silicon Valley of India. It transformed from being a major player in electronics manufacturing to India's IT hub when the international technology companies started setting up their offices in India. The city has a population of over 10 million, and most of them are migrants from all parts of India. Game companies such as Dhruva Interactive, Zynga Game Network India, Juego Studio, GSN Games, HashCube, Moonfrog and many more are headquartered in Bengaluru.

Connectivity

Bengaluru is well-connected by rail, road, and air. Though there is a strain on the infrastructure due to the ever-increasing population and expanding businesses, the city has invested in improving infrastructure in the form of Namma Metro and Bengaluru Metropolitan Transport Corporation (BMTC) buses.



Life@Bengaluru

Bengaluru is a cosmopolitan city. People prefer to migrate to Bengaluru due to pleasant weather and booming employment opportunities.

The city is called "Garden City" due to the presence of well-maintained gardens and parks, extensive green cover. Bengaluru was ranked third among the world's top 10 cities to visit by a survey conducted by Lonely Planet in 2012.

The city hosts events, concerts, sports leagues, and conferences that satiate the needs of students and professionals alike. Bengaluru is located very close to popular tourist attractions such as Mysore, Chikmagalur, Coorg, Ooty, Wayanad, and Goa.

The people of Bengaluru are warm and friendly. Most of them speak Hindi, English and at least one South Indian language. Festival season begins in August and goes on till April next year, where festivals like Ganesh Chaturthi, Navratri, Durga Puja, Sankranti, Diwali, Christmas, Id, Shivratri, and Holi are celebrated with pomp and show.

Education

Raman Research Institute, Indian Institute of Science (IISc), National Law School of India University, Indian Institute of Management (IIM-B) are some of the renowned institutes in Bengaluru. Private and deemed universities are also attended by many national and international students in Bengaluru.

Language

Students are conversant in English, and some of them also speak Kannada, Hindi, Telugu, Tamil, Malayalam, and Urdu.

Entertainment

There are clubs, meetups, restaurants, art galleries, multiplexes, hotels and concerts to catch up on movies, meet friends, and chat with them during the weekends. The city has eating joints in every locality or street where you get excellent food that is not only tasty but is also within your budget.

Safety

Bengaluru is a safe city both for students, and professionals. The Bengaluru city police ensure that there are no miscreants causing trouble in the city.

The students choose Bengaluru over other cities for studying since they feel the atmosphere is more liberal and welcoming and the city is safer as compared to other cosmopolitan cities in India

Healthcare

Bengaluru's Healthcare sector is on par with the global standards with some of the best hospitals and state of the art technology available here. It is home to leading hospitals such as I-AIM, Aster-CMI, Manipal Hospitals among others.



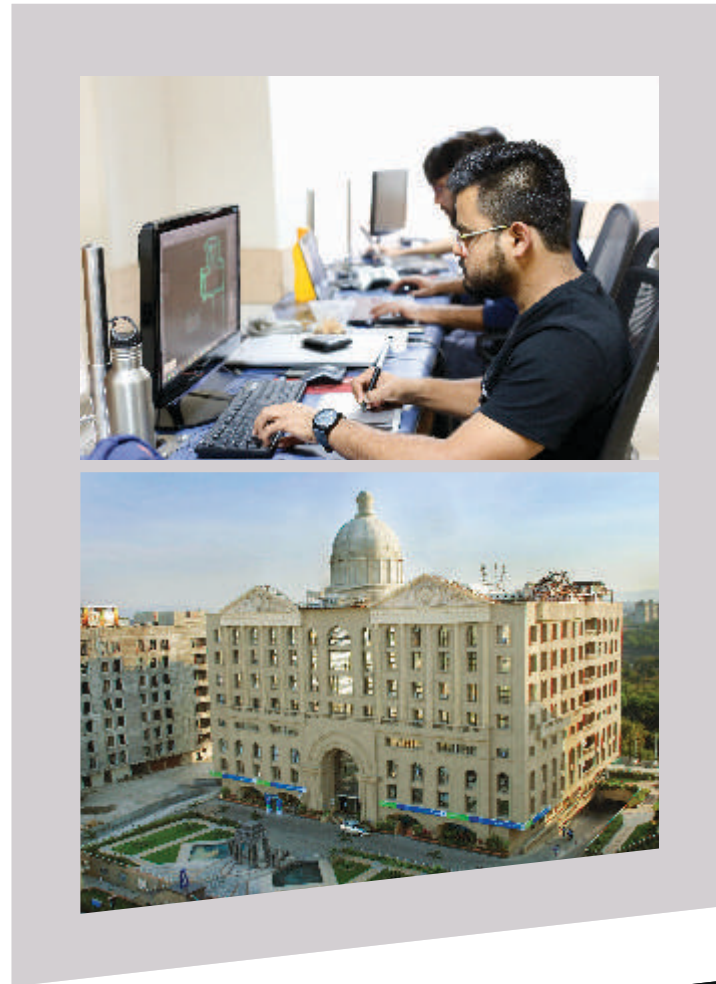
Student Life @ Pune

Diversity

Pune has a population of around 6.5 million. Of this 6.5 million only about 35% - 40% are Maharashtrians, and the rest of the 60-65% are migrants. It makes Pune a truly multicultural city

Connectivity

Pune is readily accessible by rail, road and air. The Pune airport received about 8.2million passengers as of 2015-16. The proposed new Chhatrapati Sambhaji Raje Airport in Purandhar and the proposed Ring Road are gaining steady progress. The current airport (Lohegaon Air Force Station) has connectivity to all metros. Pune is well-connected by trains and buses from all over India. Also, you can reach Mumbai, the Financial Capital of India, in less than 4 hours from Pune.



Life@Pune

Pune was ranked first in a list of 111 cities in India in 'Ease of Living.' With great weather, amazing food, awesome holiday destinations nearby, Pune is the best Indian city to live in. Pune is sometimes known as the cultural capital of Maharashtra. Major festivals including Ganesh Chaturthi and Janmashtami are celebrated here. The renowned Sawai Gandharva Bhimsen Mahotsav musical festival draws people from across the globe

Education

Pune is referred to as the Oxford of the East since it attracts students from all over the world. The city contains many prolific colleges and universities including the University of Pune and the well-known Symbiosis University.

Language

The main language is Marathi, although most of the populace is fluent in Hindi and English.

Entertainment

Many cultural carnivals take place in the city. Also, many modern shopping malls, eateries, pubs, cafe are appearing in this city. There is an amazing nightlife in the city of Pune.

Safety

Pune is at the top of the list of Indian cities in terms of safety of women. Also, it is a safe city to reside for any out-station student or migrant.

Healthcare

Pune has readily available healthcare facilities such as Sahyadri Hospital, Aditya Birla Memorial Hospital, AIMS, Jehangir Hospitals, and so on, Manipal Hospitals among others.



Testimonials

Game Studios



Shridhar Muppidi
CEO, YesGnome
and Co-founder of
Purple Talk

Going to any institute and studying game development for 3 months is not the same as studying at Backstage Pass. In a couple of months, a student can pick up some principles. Whereas, at Backstage Pass, students draw and sculpt for a whole year. When they take up digital art in the next year, their drawing and sculpting capabilities bring characters to life in both seen and unseen ways.



Rajat Ojha
CEO & Co-Founder of
Gamitronics

Going to Backstage Pass for recruitment marks a massive leap in the quality of human resources. Their students are industry-ready in every way. They are ready to be deployed. We don't need to train them. We don't need to fine-tune them. This is a big thing.

In Hyderabad, there are about 40 to 50 institutes that teach game development and animation. Among them, Backstage Pass is the only college exclusively dedicated to game development and game art & design.

Game Studios of our students



Asar Dhandala
Bachelor in Game Design,
CEO & Founder of Seven
Summits Studios

While doing my Graduation at Backstage Pass, I started my own Game studio Seven Summits with the help of college. We learned concepts related to Game Art, Game Design, Level design etc from Industry Experts.

We have made games collaborated with seniors mentors. Made few successful games like Aviation Stimulator.



Satish
Adv. Diploma in
Game Design,
CEO & Founder of
TeaPot Games

BSP really helped me for my transition to become Game Developer. It helped me a lot with the concepts of Game Engines, Game programming concepts etc by Industry experts.

BSP Alumni



Anand Dhalve
Bachelor in CS & GD,
Game Programmer at
June Games

All mentors of Backstage Pass are from the Gaming industry. It is good to learn technology, industry culture and standards from them. The college provides flexibility to learn and develop games that are of interest to us. So, I strongly recommend Backstage Pass to anyone who wants to make a career in this field.



Keshav Sharma
Adv. Diploma in
Game Development,
Unity Programmer at
Gamitronics

My experience at Backstage pass has been great. During my PG Diploma course, I learned under the guidance of the finest out there in the industry. There were challenges in everyday tasks that made my mind think of overcoming them by seeing them with a new perspective. All this has been possible due to the intensive work with hands-on experience in every aspect that was introduced. The course, my instructors and in all, BSPIGT has fully prepared me for the industry.

Thank you for this wonderful opportunity.



Anshul Soni
Bachelor in CS & GD,
Game Programmer at
Electronic Arts,
Seattle, Washington

First of its kind college in India, with some great industry experts. I had the joy of learning from the people who work in the game industry. I was taught how the industry works and the work ethic. That helped me while working at EA Sports. So, Backstage Pass was a life changing experience.



Piyush Sain
Adv. Diploma in
Game Art & Design,
2D-Artist at QYJO

The Backstage pass Program gave me the opportunity of collaborating in an actual multidisciplinary game development project from stages of concept and design through to production. The highly experienced faculty taught me how to work in a team and collaborate with others from different fields of study. Although making a game had its challenges, but the results were very rewarding. Their approach really helped me for a multi-rounded 2d artist.

FAQs

After getting the admission letter, can we defer the admission till next batch?

No. Admission is granted only for the current batch. You should reapply next batch.

When was Backstage Pass established?

Backstage Pass Institute of Gaming and Technology was established in the year 2010 by Surya P.

Will I get a University Certificate after the course?

Yes. After you complete the course successfully, you will get Advanced Diploma Certificates from Backstage Pass and Lincoln University College.

Do you have any other branch in India?

Presently we are located in Hyderabad, Bengaluru and Pune.

Which game companies are you associated with?

We are associated with many Game Companies. Please refer to our association page.

What is the difference between diploma and degree?

Diploma is a short-term course of 1 year where we give you the tools or knowledge needed for the game industry.

Degree is a detailed study of the course with core subjects. The course duration is 4 years.

What are the required documents which I have to submit to take an admission? (I am an Indian citizen.)

The required documents in original are:

- 10th Class Marks Memo
- 12th Class Marks Memo
- Bonafide / Study Certificates
- Provisional or Degree Certificate of Graduation
- Transfer / Leaving / Migration Certificate

What is the eligibility criterion for the courses?

You should be a Graduate or 10+2 with experience in the relevant field.

What is the medium of instruction?

The medium of instruction is English.

What are the job opportunities available after the course?

After the course, you can work with gaming companies in positions such as game designer, game developer, game programmer, game writer, game artist, game tester, game producer and so on.

What is the starting remuneration I can expect in an entry level job?

As an intern, you can expect to earn around Rs 15000 to Rs. 25,000/- per month. As an entry level employee you can expect to earn around Rs. 3 Lakhs to 6 Lakhs per annum.

Do you help with getting placements?

Yes, we assist.

Who is the faculty at Backstage Pass Institute?

The faculty are experts, entrepreneurs, practising game developers, game designers and game artists. They act as mentors for our students in understanding and practising all areas of knowledge in game development.

What are the business hours?

9:30 AM to 5:30 PM (Monday to Saturday).

I am a working professional. Which courses can I pursue over weekends?

Please call us for information about weekend courses.

Do you provide financial aid?

We assist the students in acquiring student loans by providing the relevant documents.

Once I join the course, can I complete it as a correspondence course?

No. All the courses at Backstage Pass are regular courses.

What is the minimum attendance required?

75% attendance is mandatory.

Do you provide the hostel (dormitory) facility?

Yes. We assist to provide hostel facility.



Hyderabad

1-89-3/4, 2nd Floor, Raghuma Towers
Madhapur, Hyderabad - 500081

Call: **+91 - 800 800 2794**

Email: info@backstagepass.co.in

Bengaluru

No. 421, 2nd & 3rd Floors
Eshanya, 80 Feet Road, 8th Main, Koramangala
6th Block, Near NGV Signal, Bangalore - 560095

Call: **+91 - 9100 880 880**

Email: info.blr@backstagepass.co.in

Pune

3B, III Floor, Cerebrum IT Park - B3
Kalyani Nagar, Pune - 411005

Call: **+91 - 9100 881 881**

Email: info.pune@backstagepass.co.in

BACKSTAGE[®]
PASS

**INSTITUTE OF GAMING
AND TECHNOLOGY**

HYDERABAD | PUNE | BENGALURU

www.backstagepass.co.in